

Applied Creative Digital Media (Digital Games) – *Activity 3*

Game Review

A journey into the digital realm:

Baldur's gate 3 review

Your task is complete an in-depth review of the triple a game, Baldur's gate. Below is a writing structure for your review. Create Your review in a Microsoft word document and include a front cover and a contents page that includes all subheadings below.

Introduction:

- Provide a brief overview of the game's premise and its significance in the gaming landscape.
- Introduce the key aspects that will be covered in the review.

Gameplay:

- Evaluate the gameplay mechanics, including controls, user interface, and overall smoothness of gameplay.
- Discuss the game's pacing, level design, and how engaging the gameplay experience is.

Graphics and sound:

- Assess the visual quality of the game, including graphics fidelity, art style, and attention to detail.
- Analyse the sound design, including music, sound effects, and how they contribute to the immersion of the game.

Story and characters:

- Examine the depth and originality of the storyline, as well as the development of characters.
- Discuss any standout moments in the narrative and how they impact the overall gaming experience.

Replay value and longevity:

- Consider the game's replay-ability factor, including the availability of multiple endings, side quests, or unlockable content.
- Evaluate the longevity of the game and whether it offers enough content to keep players engaged over time.

Overall impressions:

- Summarise the strengths and weaknesses of the game.
- Provide a final recommendation and rating based on the overall experience.

Conclusion:

- Offer closing thoughts on the game's significance, its potential impact on the gaming industry, and any final remarks for prospective players.